507. SPECIAL INSTITUTIONAL DISTRICT (P7)

This District provides for the location and regulation of special institutional uses of a charitable, correctional, philanthropic, rehabilitative or religious character. (B/L No. 5170-67-06-26)

507.1 Uses Permitted:

- (1) Aftercare, parole and rehabilitation centres.
- (2) Correctional institutions and half-way houses.
- (3) Institutions of a religious, philanthropic or charitable nature.
- (4) Accessory buildings and uses.
- (5) Temporary shelters. (B/L No. 14003-19-07-29)
- (6) Fire halls. (B/L No. 14464-22-07-25)

507.2 Conditions of Use:

All principal uses shall be oriented to pedestrian needs and be so located and designed to avoid vehicular interference with pedestrian movement.

507.3 Height of Buildings:

The height of a building shall not exceed 12.0 m (39.37 ft.) nor 2 storeys.

507.4 Lot Area and Width:

Each lot shall have an area of not less than 890 m² (9,580.19 sq.ft.) and a width of not less than 24.5 m (80.38 ft.), except that the lot area shall be increased by 93 m² (1,001.08 sq.ft.) for each person over 8 in number accommodated by any permitted use.

507.5 Lot Coverage:

The maximum coverage shall be 30 percent of the lot area.

507.6 Front Yard:

A front yard shall be provided of not less than 9.0 m (29.53 ft.) in depth.

507.7 Side Yards:

A side yard shall be provided on each side of the building of not less than 4.5 m (14.76 ft.) in width.

507.8 Rear Yard:

A rear yard shall be provided of not less than 9.0 m (29.53 ft.) in depth.

507.9 Off-Street Vehicle Parking:

Off-street vehicle parking shall be provided and maintained in accordance with Schedule VIII of this Bylaw. (B/L No. 14636-24-03-11)

507.10 Off-Street Loading:

Off-street loading shall be provided and maintained in accordance with Schedule IX of this Bylaw.

507.11 Off-Street Bicycle Parking and End-of-trip Facilities:

Off-street bicycle parking and end-of-trip facilities shall be provided and maintained in accordance with Schedule X of this Bylaw. (B/L No. 14636-24-03-11)