

Permits Issued On: March 19, 2024

Site Address	Legal Description Current / Underlying Zone	Permit Number	Permit Category Type of Change	Value of Work Number of Units		
6120 TRAPP AVE	LOT: 8 BLOCK: 11 DISTRICT LOT: 173 PLAN: NWP1034 Group 1. M3a	BLD22-00951	Building Permit (Commercial) New	\$5,000,000.00 0		
Applicant Name						
CHERNOFF THOMPSON ARCHITECTS						
Contractor Name		Contractor Address				
HTEC HYDROGEN TECHNOLOGY AND ENEF		344 HARBOUR AVE NORTH VANCOUVER, BC V7J 2E9				
Description						
" BURNABY HYDROGEN PRODUCTION FACILITY"; Building Permit for New Buildings and Equipment Anchorage						

Site Address	Legal Description Current / Underlying Zone	Permit Number	Permit Category Type of Change	Value of Work Number of Units	
100 - 4259 CANADA WAY	LOT: N DISTRICT LOT: 69/70 PLAN: NWP40309 Group 1, 5505-3269 5367-3278. CD	BLD23-00877	Building Permit (Commercial) Alteration	\$65,707.31 0	
Applicant Name					
TOTAL BUILDING SER	VICES				
Contractor Name	Contractor Address				
TOTAL BUILDING SERVICES		1734 PIERARD RD NORTH VANCOUVER, BC V7J 1Y2			
Description					
ENCORP PACIFIC (CANADA) - Interior alteration and finishing for existing tenant.					

Site Address	Legal Description Current / Underlying Zone	Permit Number	Permit Category Type of Change	Value of Work Number of Units	
4 - 7978 NORTH FRASER WAY	LOT: 4 DISTRICT LOT: 166 PLAN: BCS3962 Group 1, & DL 167; TOGETHER WITH AN INTEREST IN THE COMMON PROPERTY IN PROPORTION TO THE UNIT ENTITLEMENT O THE STRATA LOT AS SHOWN ON FORM V., LOT: 5 DISTRICT LOT: 166 PLAN: BCS3962 Grou 1, & DL 167; TOGETHER WITH AN INTEREST IN THE COMMOI PROPERTY IN PROPORTION TO THE UNIT ENTITLEMENT O THE STRATA LOT AS SHOWN ON FORM V. CD	BLD23-01088	Building Permit (Commercial) Alteration	\$60,000.00 0	
Applicant Name					
IGEL ARCHITECTURE L	_TD				
Contractor Name	Contractor Address				
MAXAM METAL PRODU	ICTS LTD 5	- 7978 NORTH FR	ASER WAY BURNA	BY, BC V5J 0C7	
Description					
MAXAM METALS - Interior alteration & finsihing to combine 2 units with a overhead door					